

Study of RSS-based Localisation Methods in Wireless Sensor Networks



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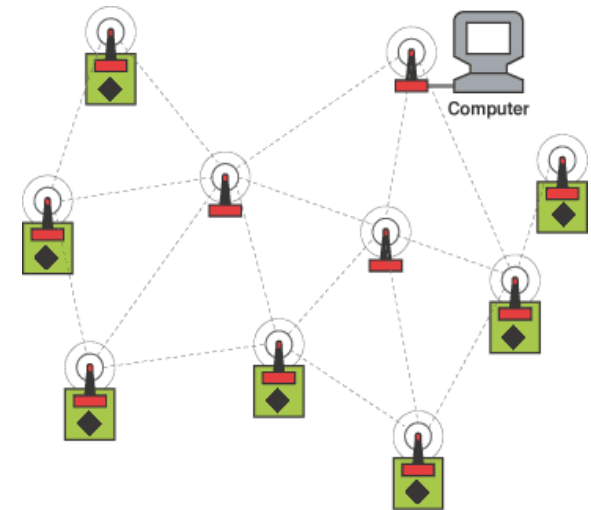
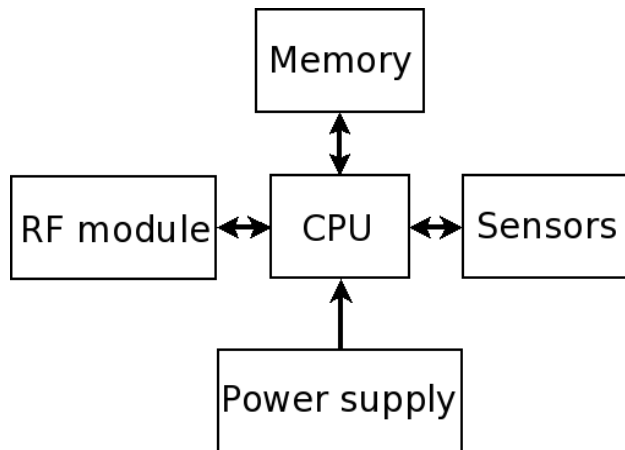
- Wireless Sensor Networks
 - Specifications
 - Senseless WSN Framework
- RSS Based Localisation in WSNs
- Test Environment
- Results
- Conclusion
- Future Work

Wireless Sensor Networks



A wireless sensor network is a set of small autonomous systems, called sensor nodes which cooperate to solve at least one common application. Their tasks include some kind of perception of physical parameters [1].

*Autonomous nodes can measure their environment,
process the data and communicate ...
... to work together towards one or more applications
... which often benefit from location information.*





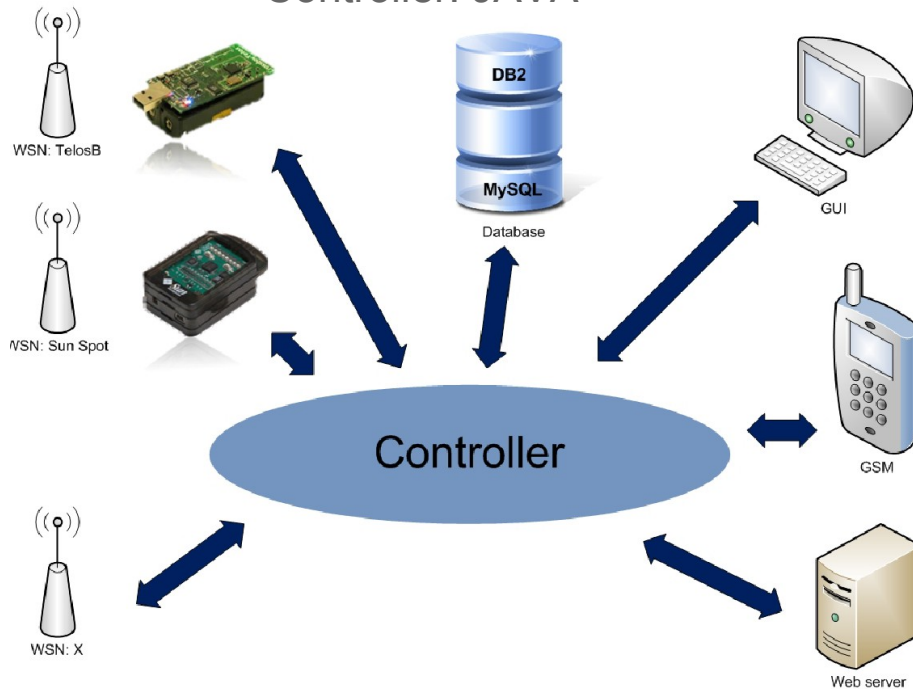
- Hardware: CrossBow TelosB
 - TI MSP430 microcontroller with 10kB RAM
 - Ultra low-power
 - IEEE 802.15.4 compliant radio
 - Integrated temperature, light, humidity and voltage sensor
 - Programmable via USB interface
 - Integrated antenna
- Embedded software: TinyOS 2.1
 - Most popular OS for Wireless Sensor Networks
 - Open source
 - Energy efficient – low power
 - Hurry up and go to sleep
 - Split phase programming
 - Multi-platform



Senseless WSN Framework



- Distributed system:
 - Common data & command interface to different WSNs
 - Wireless Sensor Network: TelosB, SUNspots (TinyOS, Squawk VM)
 - Databases: MySQL, DB2 (ODBC)
 - GUIs: PHP, .NET, C#, AJAX, XML over TCP, WCF
 - Controller: JAVA



Senseless WSN Framework

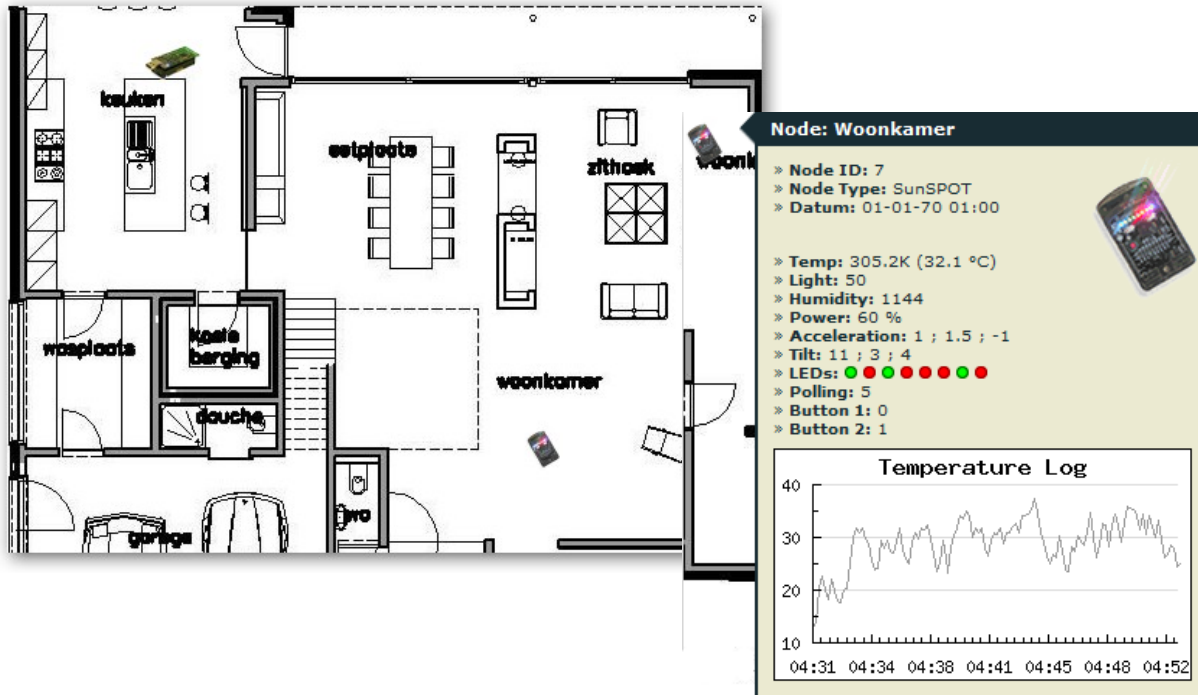


Summary

All the sensorvalues of the nodes placed on the map selected below will be shown in a table. By selecting the option '*' all sensors will be shown.

Choose a map:

Nodeid	Type	Date	Temp(K)	Light	Humidity	Power(%)	Accel x;y;z	Tilt x;y;z	Leds	Buttons
6	TelosB	01-01-70 01:00	305.2	50	NA	60	NA	NA	● ● ●	●
7	SunSPOT	01-01-70 01:00	305.2	50	1144	60	1 ; 1.5 ; -1	11 ; 3 ; 4	● ● ● ● ● ● ● ●	● ●
20	SunSPOT	01-01-70 01:00	400	100	200	60	1 ; 1.5 ; -1	11 ; 3 ; 4	● ● ● ● ● ● ● ●	● ●





- Received signal strength based ranging (RSS)
 - RSS attenuates with distance due to free-space losses
- RSS based ranging has several drawbacks
 - Environmental errors
 - Rapid time varying
 - Movement of nodes, objects and people
 - Noise, interference
 - Static environment dependent
 - Layout of the environment: e.g. placement of doors
 - Multipath, shadowing
 - Device errors
 - Inter-device differences
 - Depleting batteries
 - Antenna orientation
 - Receiver/transmitter variability



- Localisation Requirements:
 - RSS based → ranging 'piggybacks' on the existing network
 - No extra hardware needed
 - Channel should be modeled accurately
 - Difficult on nodes with limited energy and processing power
 - Distributed and self-organising
 - No central dependency
 - Individual nodes and links between nodes are prone to failure
 - Energy usage
 - Processing and communication should be minimised
 - Adaptive
 - Number of Anchor nodes and network density is variable
 - Responsiveness
 - Mobile nodes are possible

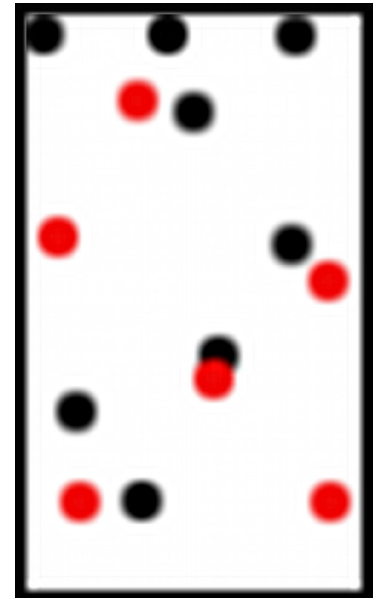
Test Environment



- Randomly placed Anchor nodes (black) & blinded nodes (red)
- Log-normal-shadowing model
 - Translate RSS measurements to distances

$$RSS(d) = PT - PL(d_0) - 10 \times n \times \log\left(\frac{d}{d_0}\right) + X_o$$

- PT Transmitted power [dBm]
- RSS Received Signal Strength [dBm]
- P(d₀) Path loss in dBm at a distance of d₀
- n Path loss exponent
- Range less Location estimation
 - Centroid Localisation
 - Weighted Centroid Localisation
- Range based Location estimation
 - Trilateration
 - Min-Max Localisation
 - Least-Square Trilateration

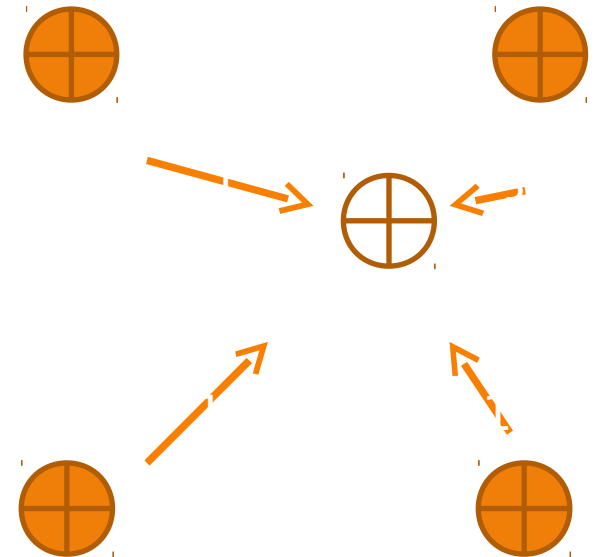


(Weighted) Centroid Localisation



- Centroid Localisation
 - Coarse grained localization
 - Calculate the unknown position as the centroid of the anchor nodes within their communication range
- Weighted Centroid Localisation
 - A weight is coupled to the position of each anchor node by its RSS.

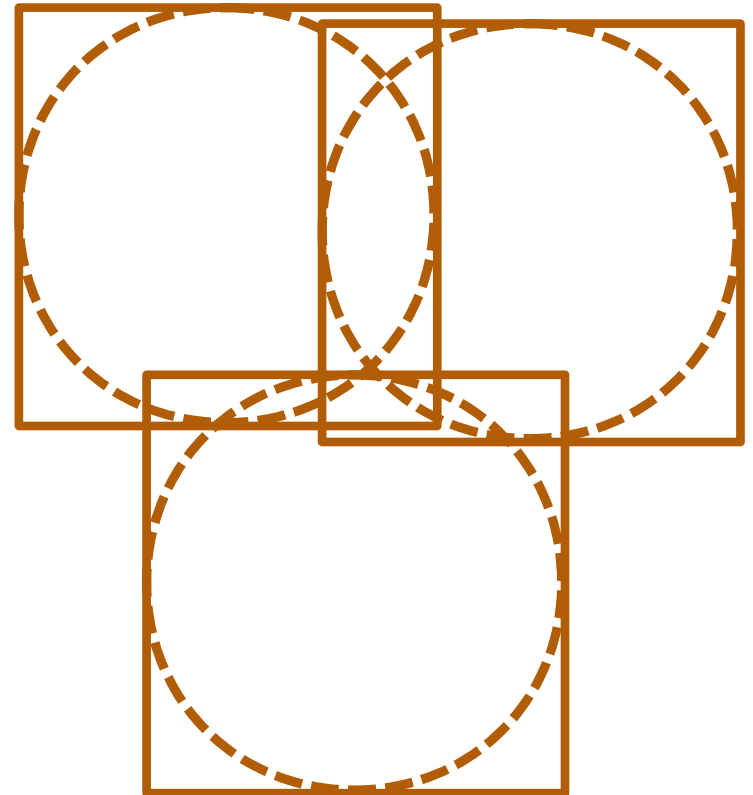
$$Weight = \frac{1}{RSS^g}$$



Min-Max Localisation



- Iteration is computation-heavy.
- A good simplification models around each anchor node a bounding box and estimates position at the intersection of boxes





- Three different roles:
 - Root Node: datasink
 - Anchor Node: known location
 - Blind Node: unknown location
- WSN Messages
 - Sensor
 - Mote id, Battery (voltage), Light, Humidity, Temperature, Button pressed
 - Location
 - Mote id, Anmoteid, VANs, VANr, Hop count, RSSI
 - Status
 - Mote id, Active, AN, leds
 - Posx, Posy
 - Samplerate, locRate

Test Environment: Software



WsnEngine Panel

Positioning algorithm

- Centroid Localization
- Weighed Centroid Localization
- Trilateration
- Least Squares Trilateration
- MinMax

RSS filter

- Median
- Average
- No Filter

Calibration

- Disabled
- Normal
- Least Squares

Parser

Connection: Port to listen to:

Port to listen to:

WSN Monitor

Monitor | Graph | WSN Admin | Options | About

WSN ID

Positioning

- Active
- Anchor node

X m

Y m

Loc rate ms

Connectivity

Leds

- Blue Led
- Green Led
- Red Led

Sensor Parameters

Sample rate ms

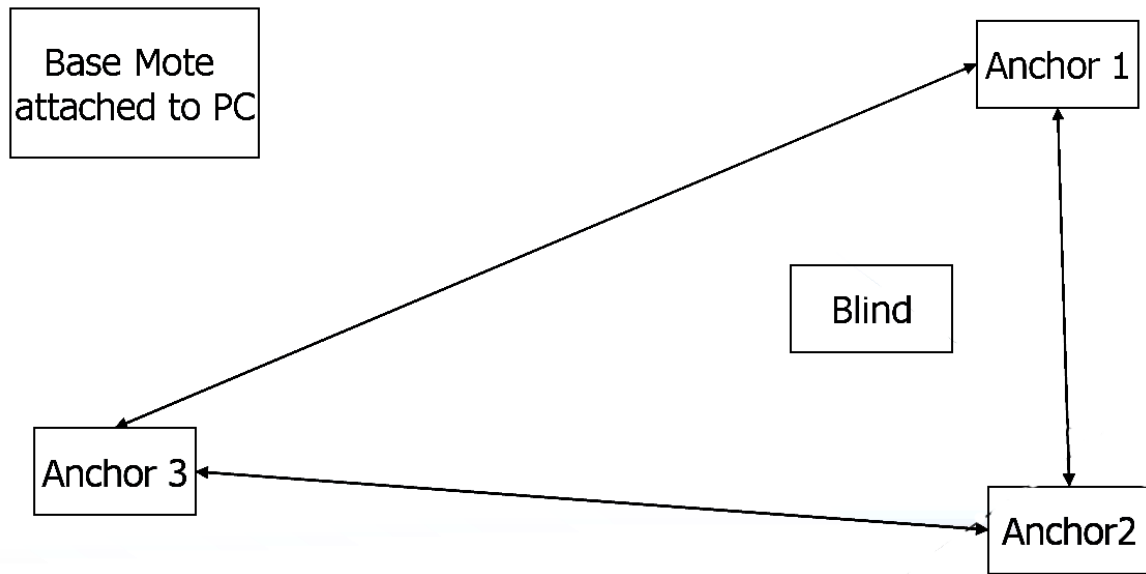
No Connection



Test Environment: Calibration

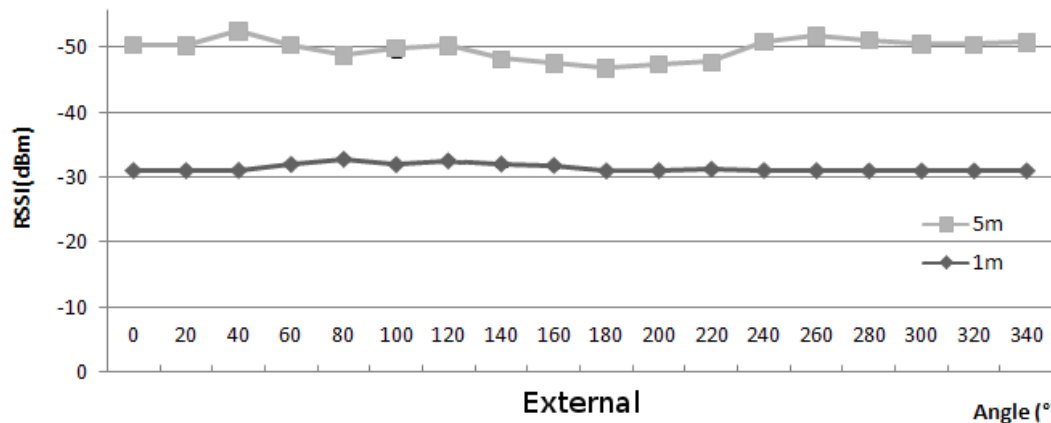
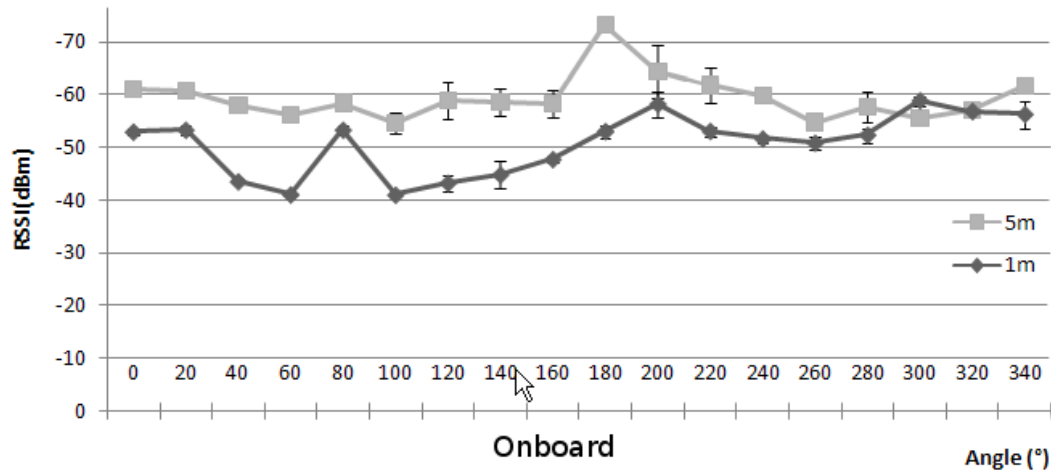
- Configure anchor nodes with dissemination protocol
- ANs Broadcast in order to measure RSSI
- ANs Send back RSSI with the collection protocol
- Use least square to calibrate anchor nodes

$$\begin{matrix} \begin{bmatrix} RSS1 \\ \vdots \\ RSSi \end{bmatrix} \\ \alpha \end{matrix} = \begin{matrix} \begin{bmatrix} -1 & -10 \log \frac{d1}{d0} \\ \vdots & \vdots \\ -1 & -10 \log \frac{di}{d0} \end{bmatrix} \\ \beta \end{matrix} \times \begin{matrix} \begin{bmatrix} P(d0) \\ n \end{bmatrix} \\ \Omega \end{matrix}$$





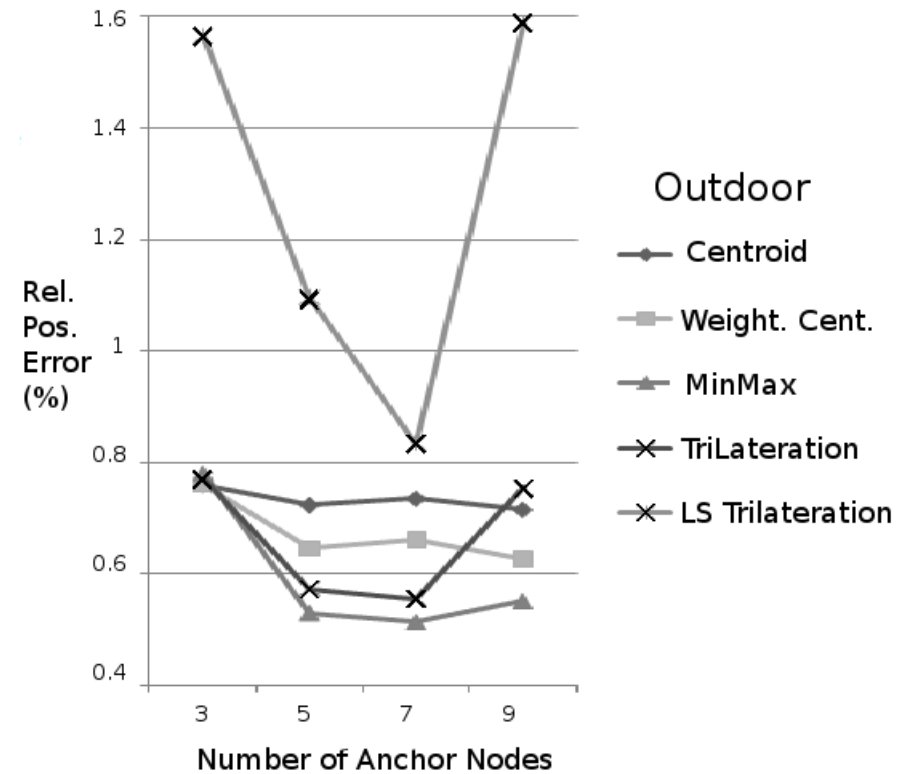
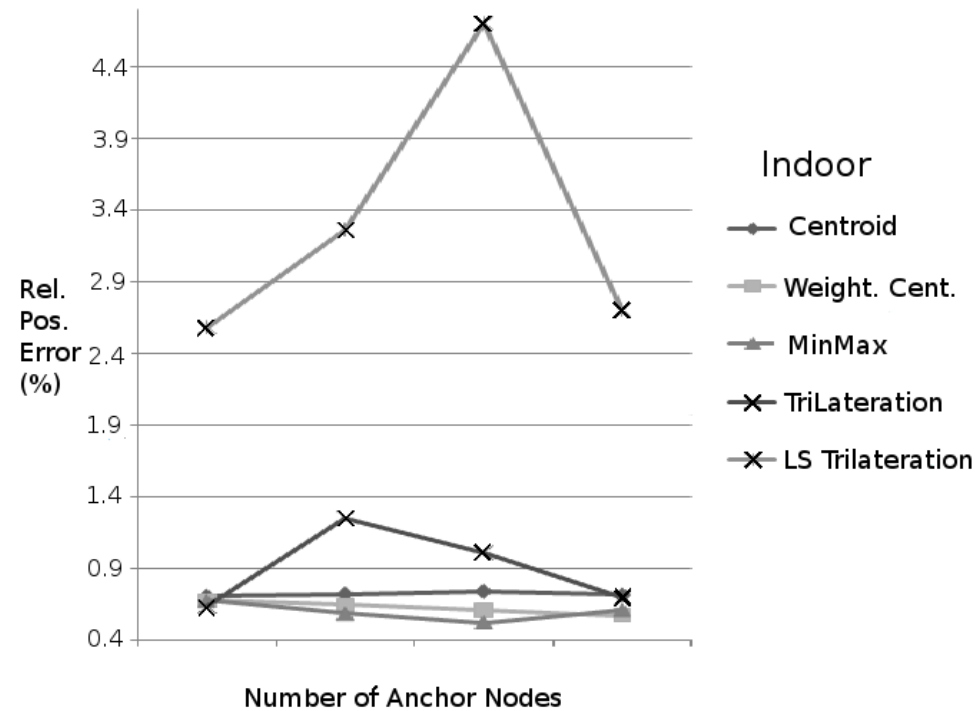
- Antenna orientation
 - Non-uniform antenna radiation pattern
 - Onboard microstrip antenna vs omnidirectional antenna





Results

- Comparison of different algorithms
- Outdoor vs Indoor



Conclusion



- Overview of WSN localisation algorithms and literature
- Developed a WSN software framework
- Influence of node orientation and antenna selection on RSS
- Comparison of different localisation algorithms
 - In our tests the relatively simple Min-Max algorithm is the best solution



- Develop extra applications using the system
- Add new types of WSN networks to the system
- Interfacing microcontroller based wall-units

- Use the localisation of nodes in practical applications
- Refine localisation tests
- Test more algorithms



Thank you for your attention!